

Height:

Fowler Seed Marketing

Serving Your Seed Needs Since 1995!

FSM Brand Graze Candy BMR Pearl Millet

FSM Brand Graze Candy BMR offers palatable summertime grazing without prussic acid concerns in the fall.

Agronomic & PerformanceCharacteristics

Harvest: cut or graze forage at 45-60 days Forage Yield: 15-20 tons @ 65% moisture

(1 ton dry matter per foot)

Regrowth: Extremely rapid, profuse tillering

Development: Non-GMO, BMR variety
Seeding Rate: 10-15#/acre, drilled



5'-6' tall, excellent standability

FSM Brand Graze Candy BMR provides highly digestible, palatable grazing or baleage without the rick of prussic acid and with an extremely long window for harvest without grain heads, perfect for grass milk producers. While yields are slightly less then Cow Candy II BMR, this new product provides most of the benefits with none of the issues that concern some producers. Graze Candy BMR is widely adaptable to most soils and once established should produce acceptable yields requiring one-third the amount of water needed by corn. Seed alone or with Barkant turnips, T-Raptor or Bearcat red clover, to increase forage protein levels. Graze Candy BMR should be

drilled 1/4 to 1/2 inch deep or broadcast and rolled into a firm, worked seed bed once the soil temperature remains at or above 65 degrees, generally May 25 through August 1st. **Graze Candy BMR** is best utilized for summer and early fall grazing, but can be mechanically harvested in one large cutting; or in multiple cuttings, beginning at 40-50 days and continuing at 30-45 day intervals.

FSM Brand Graze Candy BMR will benefit from **Myco-Seed Treat** inoculation before planting at a rate of 4oz per 50# of seed.

Use our **BioEnhanced Summer Annual Fertility Program** to supply balanced nutrition throughout the growing season, including, essential calcium, phosphorus, and potassium.

Non-GMO, untreated FSM Brand Graze Candy is available, always confirm acceptability for organic production with your certifier.

1995-2015 Celebrating 20 Years!